

GARREK'S REAVERS

Even amongst the pitiless hordes of the Goretide, the Bloodreavers led by Garrek Gorebeard are renowned for their cruelty and deranged ferocity. It is said that Garrek personally guts and skins any of his warriors who fail to secure a worthy trophy in each new battle.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Garrek's Blooddrinker Axe	1"	3	3+	4+	-1	1
Karsus' Chained Axe	2"	D3	4+	4+	-	1
Saek's Meatripper Axe	1"	1	3+	4+	-1	1
Reaver Blades	1"	1	3+	4+	-	1

DESCRIPTION

Garrek's Reavers has 5 models: Garrek Gorebeard (who bears a fearsome Blooddrinker Axe), Karsus the Chained (who swings a Chained Axe), Blooded Saek (who carries a Meatripper Axe), as well as Targor and Arnulf (who both wield Reaver Blades).

Garrek Gorebeard: The leader of this unit is Garrek Gorebeard. If the hit roll for an attack made with Garrek Gorebeard's Blooddrinker Axe is 6+, that attack inflicts 1 mortal wound instead of the normal damage (do not make a wound or save roll).

ABILITIES

Frenzied Devotion: *Desperate to win the favour of Khorne, Bloodreavers enter a deranged battle-frenzy, hacking and tearing at the foe while howling oaths of praise to their dark master.*

If this unit is within 12" of a **CHAOS TOTEM** from your army when it is selected to attack, then all models in this unit make 1 additional attack with their weapons.

Reaver Blades: *Crude but wicked Reaver Blades are as effective at gutting and bleeding an enemy as they are at skinning fresh meat for the Bloodreavers' flesh banquets.*

You can re-roll hit rolls of 1 for models armed with Reaver Blades.

Grisly Trophy: *Garrek Gorebeard delights in taking severed heads, scalps and other trophies from those he has slain, brandishing these grim souvenirs to stoke his warriors' bloodlust.*

If Garrek Gorebeard slays an enemy model, you do not have to take a battleshock test for this unit that turn. In addition, at the end of any phase in which Garrek Gorebeard slays any enemy **HEROES**, add 1 to the Attacks characteristics of this unit's melee weapons for the rest of the battle.

KEYWORDS

CHAOS, MORTAL, KHORNE, BLOODBOND, BLOODREAVERS, GARREK'S REAVERS

CHAOS PITCHED BATTLE PROFILES

KHORNE UNIT	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX			
Garrek's Reavers	5	5	60		Only one of this unit can be included in a Pitched Battle army.