

NEW PRIMARIS SPACE MARINES

The datasheets for the following units can be found within the models' boxes:

- Aggressor Squad
- Hellblaster Squad
- Inceptor Squad
- Intercessor Squad ¹
- Primaris Apothecary ²
- Primaris Captain
- Primaris Chaplain
- Primaris Librarian ³
- Redeptor Dreadnought
- Reiver Squad
- Repulsor

Add all of these units to the list of units that can be from the Blood Angels (pg 89, *Index: Imperium 1*), Dark Angels (pg 107, *Index: Imperium 1*), Space Wolves (pg 130, *Index Imperium 1*) and Deathwatch (pg 171, *Index: Imperium 1*) Chapters (or their successors).

¹ Intercessor Sergeants from the Blood Angels and Space Wolves Chapters cannot take a power sword as an option, but can instead take a chainsword. Intercessor Sergeants from the Deathwatch Chapter can take either a power sword or a chainsword as an option. Intercessor Sergeants from the Dark Angels Chapter can take a power sword as an option as normal.

² Primaris Apothecaries cannot be from the Space Wolves Chapter.

³ Primaris Librarians from the Dark Angels gain the **DEATHWING** keyword and the **Unforgiven** ability (pg 107, *Index: Imperium 1*). Primaris Librarians from the Space Wolves generate their psychic powers from the Tempestas discipline (pg 131, *Index: Imperium 1*) instead of the Librarius discipline. Primaris Librarians from the Blood Angels generate their powers from the Sanguinary discipline, and Primaris Librarians from the Dark Angels generate their powers from the Interromancy discipline.



If you are playing a matched play game, the points cost for these models and any items of wargear they have are found below:

UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Does not include wargear)
Aggressor Squad	3-6	25
Hellblaster Squad	5-10	18
Inceptor Squad	3-6	30
Intercessor Squad	5-10	20
Primaris Apothecary	1	68
Primaris Captain	1	87
Primaris Chaplain	1	85
Primaris Librarian	1	93
Redemptor Dreadnought	1	140
Reiver Squad	5-10	18
Repulsor	1	210

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Absolvor bolt pistol	0
Assault bolter	15
Assault plasma incinerator	16
Auto bolt rifle	1
Auto boltstorm gauntlets	14
Bolt carbine	0
Bolt pistol	0
Bolt rifle	0
Flamestorm gauntlets	18
Frag grenades	0
Fragstorm grenade launcher	4
Heavy bolt pistol	0
Heavy flamer	17
Heavy onslaught gatling cannon	36
Heavy plasma incinerator	17
Icarus ironhail heavy stubber	6
Icarus rocket pod	6
Ironhail heavy stubber	6
Krak Grenades	0
Krakstorm grenade launcher	4
Las-talon	40
Macro plasma incinerator	31
Master-crafted auto bolt rifle	4
Master-crafted stalker bolt rifle	5
Onslaught gatling cannon	16
Plasma exterminator	28
Plasma incinerator	15
Plasma pistol	7
Reductor pistol	0
Shock grenades	0
Stalker bolt rifle	2
Storm bolter	2

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Twin heavy bolter	17
Twin lascannon	50

MELEE WEAPONS	
WEAPON	POINTS PER WEAPON
Chainsword	0
Combat knife	0
Crozius arcanum	0
Force sword	12
Power sword	4
Redemptor fist	0

OTHER WARGEAR	
ITEM	POINTS PER ITEM
Grapnel launcher	2
Grav-chute	2

