

# DREADSCYTHE HARRIDANS



In life they were healers, yet in spirit form they are cursed with the uncontrollable urge to kill, their hands morphed into scything instruments of slaughter. Shrieking as they swoop in for the attack, Dreadscythe Harridans crave only carnage.



## MELEE WEAPONS

Scythed Limbs

Range

1"

Attacks

3

To Hit

4+

To Wound

3+

Rend

-1

Damage

1

## DESCRIPTION

A unit of Dreadscythe Harridans has any number of models, each armed with Scythed Limbs.

**SLASHER CRONE:** The leader of this unit is a Slasher Crone. Add 1 to the Attacks characteristic of a Slasher Crone's Scythed Limbs.

**FLY:** This unit can fly.

## ABILITIES

**Ethereal:** *Creatures whose bodies have rotted away are difficult to harm with ordinary weapons.*

Ignore modifiers (positive or negative) when making save rolls for attacks that target this unit.

**Harrowing Shriek:** *Even the bravest might quail upon hearing the unnerving shriek issued by the bloodthirsty Dreadscythe Harridans.*

Subtract 1 from hit rolls for attacks made by enemy models within 3" of this unit unless they have a Bravery characteristic of 6 or more.

**Murderous Bloodlust:** *The more blood that flows, the more aggressive the Dreadscythe Harridans become, recklessly slashing and stabbing in a flurry of violence.*

If the unmodified wound roll for an attack made with Scythed Limbs is 6, that attack has a Damage characteristic of 2 instead of 1.

## KEYWORDS

DEATH, MALIGNANT, NIGHTHAUNT, SUMMONABLE, DREADSCYTHE HARRIDANS