

RAVENING DIREFLOCK

The spectral crows of a Ravening Direflock are harbingers of doom, filling the minds of those who hear their piercing caws with an inescapable sense of dread. They circle over the battlefield, harrying those who try to flee the carnage. Left unattended they fly off to roost in the warping wilds, with some even nesting in the crenelations of the Varanspire.

DESCRIPTION

A Ravening Direflock consists of 3 models (if it is dispelled, remove all 3 models).

Summon Ravening Direflock: *Dark feathers borne on the wind coalesce to form the terrible shapes of the Ravening Direflock.*

Summon Ravening Direflock has a casting value of 5. Only **BEASTS OF CHAOS WIZARDS** can attempt to cast this spell. If successfully cast, set up a Ravening Direflock model wholly within 12" of the caster and more than 3" from any units, then set up the second and third Ravening Direflock models wholly within 6" of the first and more than 3" from any units.

ABILITIES

Harbingers of Dark Omens: *Those who hear the cawing of these fell creatures experience terrifying visions of their own impending doom.*

Subtract 2 from the Bravery characteristic of units while they are within 6" of any Ravening Direflock models. **BEASTS OF CHAOS** units are not affected by this ability.

Black-souled Cowardice: *Should a combatant approach the eldritch avians of the Direflock in the vain hope of ending the waking nightmares that afflict them, the birds will take wing, only to settle elsewhere on the battlefield and resume their dispiriting cawing.*

If a unit finishes a move within 1" of a Ravening Direflock model, remove that Ravening Direflock model from the battlefield. The player whose turn is taking place must set it up again exactly 3D6" from its previous location and more than 3" from any units, and then set up the two remaining Ravening Direflock models wholly within 6" of the first model and more than 3" from any units.