



CHAOS WARHOUNDS



Chaos Warhounds possess the ferocity and stature of wolves, while also bearing the stigma of Chaos mutation. They race towards their prey in slaving packs, their fanged maws snapping in anticipation of the kill.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Slaving Jaws	1"	2	4+	4+	-	1

DESCRIPTION

A unit of Chaos Warhounds has any number of models, each armed with Slaving Jaws.

ABILITIES

Outrunners of Chaos: *Packs of Chaos Warhounds close upon their prey with unnatural quickness.*

In your movement phase, if you declare that this unit will run, do not make a run roll. Instead, add 6" to the Move characteristic of all models in this unit for that phase.