

# AKHELIAN ALLOPEXES

Alloplexes are vicious predators of the deep, known for their voracious appetites and savage blood frenzies. As Akhelian bond-beasts, they are more dangerous still, boasting scythed fins and deadly back-mounted harpoon launchers. With bites that can sever a gargant's arm and the thrashing fury of their attack, even the bravest fear to see such finned menaces approach.



MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Reud	Damage
Razorshell Harpoon Launcher		24"	3	3+	3+	-	1
Retarius Net Launcher		18"	1	3+	3+	-	3
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Reud	Damage
Barbed Hooks and Blades		1"	5	3+	4+	-	1
Alloplex's Ferocious Bite		1"	1	3+	3+	-2	3
Alloplex's Scythed Fins		1"	4	3+	3+	-1	1

## DESCRIPTION

A unit of Akhelian Alloplexes has 1 or more models. The crew unleash long-range attacks, using either volleys of bolts from a Razorshell Harpoon Launcher or shredding nets fired from a Retarius Net Launcher. The crew fight in close combat with Barbed Hooks and Blades, while the Alloplexes they ride rip chunks of flesh from their prey with their Ferocious Bites and cut them to pieces with their Scythed Fins.

## FLY

Akhelian Alloplexes can fly.

## ABILITIES

**Bloodthirsty Predators:** *Alloplexes are ferocious beasts drawn towards the scent of freshly spilt blood.*

At the start of your charge phase, if this unit is within 12" of any enemy models that have been allocated any wounds, you can re-roll charge rolls for this unit in that charge phase.