

# SLOPPITY BILEPIPER, HERALD OF NURGLE

Sloppity Bilepipers caper through the ranks of the Plague Legions as they advance. Infected with a plague of mirth, they prance and quip, entertaining Nurgle's daemons even as they cause the enemy to literally die laughing. With a rasp on their gutpipes they can inspire their allies with unnatural glee, while a single blow from their marotter is enough to reduce most foes to a grinning corpse.



## MELEE WEAPONS

Marotter

Range

1"

Attacks

4

To Hit

4+

To Wound

3+

Rend

-1

Damage

2

## DESCRIPTION

A Sloppity Bilepiper is a single model. It is armed with a Marotter.

## ABILITIES

**Disgustingly Resilient:** Roll a dice each time you allocate a wound or mortal wound to this model. On a 5+ the wound is negated.

**Disease of Mirth:** Add 1 to the Bravery characteristic of friendly **NURGLE DAEMON** units while they are within 7" of any Sloppity Bilepipers. In addition, subtract 1 from the Bravery characteristics of enemy units while they are within 7" of any Sloppity Bilepipers.

**Jolly Gutpipes:** Re-roll failed charge rolls and hit rolls of 1 for friendly Nurplings and **GREAT UNCLEAN ONE** units while they are within 7" of any Sloppity Bilepipers.

KEYWORDS

CHAOS, DAEMON, PLAGUEBEARER, NURGLE, HERO, SLOPPITY BILEPIPER, HERALD OF NURGLE