

POXBRINGER, HERALD OF NURGLE

These powerful daemonic heroes lead their brother Plaguebearers into battle, and ensure that the orders of the Great Unclean Ones are followed to the letter. They are potent warriors, whose baleswords can kill with a single cut, whose rotted bodies are all but impervious to harm, and whose diseased magics can tear the heart from the foe or bolster their own disgusting foot soldiers.



MELEE WEAPONS

Balesword

Range

1"

Attacks

3

To Hit

3+

To Wound

3+

Rend

-1

Damage

D3

DESCRIPTION

A Poxbringer is a single model. It wields a repulsive Balesword that weeps vile toxins.

ABILITIES

Disgustingly Resilient: Roll a dice each time you allocate a wound or mortal wound to this model. On a 5+ the wound is negated.

In Death There is Life: At the start of your hero phase, if any models (friend or foe) were slain in the last turn, you can heal 1 wound allocated to a friendly **NURGLE DAEMON** unit within 7" of this model.

MAGIC

A Poxbringer is a **WIZARD**. It can attempt to cast one spell in your hero phase, and attempt to unbind one spell in the enemy hero phase. It knows the Arcane Bolt, Mystic Shield and Eruptive Infestation spells.

ERUPTIVE INFESTATION

Eruptive Infestation has a casting value of 6. If successfully cast, pick an enemy unit that is within 7" of a friendly Plaguebearers unit and visible to the caster. That unit suffers D3 mortal wounds.

KEY WORDS

CHAOS, DAEMON, PLAGUEBEARER, NURGLE, HERO, POXBRINGER, HERALD OF NURGLE