

# BLOAB ROTSPAWNED

A living swarm of daemon-flies and maggots crammed into a hollowed-out sack of leathery flesh, Bloab Rotspawned is nonetheless one of Nurgle's mightiest Sorcerers. Mounted upon the back of his slime-spitting maggoth, Bilespurter, he unleashes one unnatural plague after another upon the foe, while the whirling flystorm that surrounds him blinds and chokes his victims.



MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Bilespurter's Vile Bile		12"	D3	4+	☼	-2	D3
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Harvestman's Scythe		2"	3	3+	3+	-1	2
Bilespurter's Monstrous Claws		3"	☼	4+	2+	-1	1

Wounds Allocated	DAMAGE TABLE		
	Move	Vile Bile	Monstrous Claws
0-2	10"	2+	5
3-4	8"	3+	4
5-7	6"	3+	4
8-9	6"	4+	4
10+	4"	4+	3

## DESCRIPTION

Bloab Rotspawned is a single model armed with an enormous Harvestman's Scythe. He rides the maggoth Bilespurter, which douses its victims with sprays of Vile Bile or tears them limb from limb with its Monstrous Claws.

## ABILITIES

**Daemon-flies:** At the start of your hero phase, roll a dice for each enemy unit within 7" of Bloab Rotspawned. On a 4+ subtract 1 from hit rolls for that unit until your next hero phase.

**Windspeaker Bells:** Subtract 1 from the casting rolls of enemy **WIZARDS** while they are within 14" of Bloab Rotspawned.

## MAGIC

Bloab Rotspawned is a **WIZARD**. He can attempt to cast one spell in your hero phase, and attempt to unbind one spell in the enemy hero phase. He knows the Arcane Bolt, Mystic Shield and Miasma of Pestilence spells.

## MIASMA OF PESTILENCE

Miasma of Pestilence has a casting value of 6. If successfully cast, pick an enemy unit within 14" of the caster that is visible to them. Until your next hero phase, roll a dice at the end of each phase in which any wounds or mortal wounds were allocated to that unit and not negated. On a 2+ that unit suffers D3 mortal wounds.

## KEY WORDS

CHAOS, MORTAL, NURGLE, ROTBRINGER, MONSTER, HERO, WIZARD, BLOAB ROTSPAWNED