

CORPSE CART

WITH UNHOLY LODESTONE

Perhaps the most vile creation of the Deathmages is the abomination known as the Corpse Cart, a wagon piled with mutilated corpses and hauled by shambling Zombies. An Unholy Lodestone rests atop this dread conveyance, radiating a sickening aura of death that bolsters the vile rituals of nearby Necromancers.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Corpsemaster's Goad	2"	2	4+	4+	-	1
Corpsemaster's Lash	1"	3	4+	4+	-	1
Zombies' Rusty Blades	1"	2D6	5+	5+	-	1

DESCRIPTION

A Corpse Cart is a single model. It is controlled by a Corpsemaster armed with either a wicked Goad or a cruel Lash, and dragged into battle by shambling Zombies who attack with Rusty Blades. Some Corpsemasters also carry a Cryptsword. Mounted on the back of the cart is an Unholy Lodestone, glowing with dark power.

ABILITIES

Unholy Lodestone: Add 1 to casting rolls for friendly **DEATH WIZARDS** within 18" of any Corpse Carts with an Unholy Lodestone.

Locus of Undeath: Whilst it is within 6" of this model, you can re-roll the dice to determine how many wounds are healed on a friendly **DEATH** unit picked as a target of a Deathly Invocation ability.

Cryptsword: Instead of attacking with his Goad or Lash in the combat phase, you may declare that a Corpsemaster with a Cryptsword will attempt to impale his victim's soul. If he does so, pick an enemy unit within 1" and roll a dice. On a 5+ the unit you picked suffers a mortal wound.

KEYWORDS

DEATH, ZOMBIE, DEADWALKERS, CORPSE CART