**DESCRIPTIO**
A Sorceress is a single model armed with a Witchstaff.

**ABILITIES**

**Blood Sacrifice:** The sorceress shows no mercy as she slits the throat of a nearby thrall and draws power from the blood that gushes forth.

At the start of your hero phase, you can pick 1 friendly Darkling Coven model within 3" to be slain. If you do so, add 2 to casting rolls for this model until the end of that phase.

**MAGIC**

This model is a *Wizard*. It can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase. It knows the Arcane Bolt, Mystic Shield and Word of Pain spells.

**Word of Pain:** The Sorceress utters a forbidden name, wracking her foes with unbearable pain.

Word of Pain has a casting value of 7. If successfully cast, pick 1 enemy unit within 18" of the caster that is visible to them. That unit suffers D3 mortal wounds. In addition, subtract 1 from hit rolls for attacks made by that unit until your next hero phase.

**COMMAND ABILITY**

**Command Underlings:** The cold-hearted rulers of the Darkling Covens wield absolute control over their ensorcelled underlings, commanding them to do their bidding.

You can use this command ability in your hero phase. If you do so, pick 1 friendly Darkling Coven unit wholly within 12" of a friendly Darkling Coven Hero with this command ability. Until your next hero phase, that unit can run and still shoot and/or charge later in the same turn.