



# ORRUK BRUTES



Charging into battle with joyous bellows, Brutes seek out the largest enemies to batter into submission. Wearing the thickest armour and wielding huge weapons, they enjoy nothing more than dishing out a good and proper bashing.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Pair of Brute Choppas	1"	4	3+	3+	-1	1
Jagged Gore-hacka	2"	3	3+	3+	-1	1
Gore-choppa	2"	3	4+	3+	-1	2
Boss Choppa	1"	3	3+	3+	-1	2
Boss Klaw and Brute Smasha	1"	4	4+	3+	-1	2

## DESCRIPTION

A unit of Orruk Brutes has any number of models. The unit is armed with one of the following weapon options: Pair of Brute Choppas; or Jagged Gore-hacka. 1 in every 5 models can replace their weapon option with a Gore-choppa.

**BRUTE BOSS:** 1 model in this unit can be a Brute Boss. Replace the Brute Boss weapon option with a Boss Choppa, or a Boss Klaw and Brute Smasha.

## ABILITIES

**Duff Up da Big Thing:** *Brutes excel at fighting and killing the most powerful of foes.*

Add 1 to the hit rolls for attacks made by this unit that target a unit with a Wounds characteristic of 4+.

## KEYWORDS

DESTRUCTION, ORRUK, IRONJAWZ, BRUTES