

• WARSCROLL •

THEDDRA SKULL-SCRYER

Guided by searing visions of conquest and glory, the God-speaker known as Theddra Skull-Scryer leads warriors from the Tribe of the Black Fang through a combination of ruthlessness and awesome displays of gods-given power.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Darkoath Wand	1"	2	4+	3+	-1	D3

DESCRIPTION

Theddra Skull-Scryer is a named character that is a single model. She is armed with a Darkoath Wand.

ABILITIES

Pact of Soul and Iron: *Every member of the Godsworn Hunt has sworn a blood-oath to hunt down and kill the upstart God-King's so-called Stormcast Eternals.*

You can re-roll hit rolls for attacks made by this model. In addition, you can re-roll wound rolls for attacks made by this model that target a **STORMCAST ETERNAL** unit.

MAGIC

Theddra Skull-Scryer is a **WIZARD**. She can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase. She knows the Arcane Bolt, Mystic Shield and Enfeeblement spells.

Enfeeblement: *Waves of withering energy flood over Skull-Scryer's foes.*

Enfeeblement has a casting value of 6. If successfully cast, pick 1 enemy unit within 12" of the caster that is visible to them. Subtract 1 from wound rolls for attacks made with melee weapons by that unit until your next hero phase.

KEY WORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, HERO, WIZARD, GOD-SPEAKER, THEDDRA SKULL-SCRYER