



• WARSCROLL •

## SLAVES TO DARKNESS CHAOS SPAWN



Those who receive too many gifts from the gods may degenerate into a hideous Chaos Spawn. Lumpen and misformed, these creatures lurch from their lairs when death is on the wind, slaughtering all before them with flailing tentacles and crooked claws.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Freakish Mutations	1"	2D6	4+	4+	-	1

### DESCRIPTION

A unit of Slaves to Darkness Chaos Spawn has any number of models, each armed with Freakish Mutations.

**MARK OF CHAOS:** When you select this unit to be part of your army, you must give it one of the following Mark of Chaos keywords: **KHORNE, TZEENTCH, NURGLE, SLAANESH** or **UNDIVIDED**.

### ABILITIES

**Writhing Tentacles:** *The body of a Chaos Spawn is ever in flux, making them wildly unpredictable adversaries.*

If you roll a double when determining the number of attacks made by Freakish Mutations, add 1 to hit and wound rolls for attacks made by the attacking model until the end of the phase.

### KEYWORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, MARK OF CHAOS, CHAOS SPAWN