

CHAOS MARAUDERS

Hordes of Chaos Marauders form the backbone of many Slaves to Darkness tribes. These barbarous warriors number in the thousands, and fight ferociously to sweep away civilisation in the name of the Chaos Gods.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Barbarian Axe	1"	2	4+	4+	-	1
Barbarian Flail	2"	1	4+	3+	-	1

DESCRIPTION

A unit of Chaos Marauders has any number of models, each armed with one of the following weapon options: Barbarian Axe and Darkwood Shield; or Barbarian Flail.

MARAUDER CHIEFTAIN: 1 model in this unit can be a Marauder Chieftain. Add 1 to the Attacks characteristic of that model's melee weapons.

ICON BEARER: 1 in every 5 models in this unit can be an Icon Bearer. Subtract 1 from the Bravery characteristic of enemy units while they are within 6" of any friendly Icon Bearers.

BARBARIAN DRUMMER: 1 in every 5 models in this unit can be a Barbarian Drummer. Add 1 to run and charge rolls for this unit while it includes any Barbarian Drummers.

MARK OF CHAOS: When you select this unit to be part of your army, you must give it one of the following Mark of Chaos keywords:

KHORNE, TZEENTCH, NURGLE, SLAANESH or UNDIVIDED.

ABILITIES

Barbarian Hordes: When a Marauder horde masses, entire enemy regiments can be swept away under a tide of barbarous muscle.

Add 1 to hit rolls for attacks made by this unit while it has at least 10 models. In addition, improve the Rend characteristic of this unit's melee weapons by 1 while it has at least 20 models.

Boundless Ferocity: When the barbarous worshippers of Chaos smell death in the air, it is almost impossible to restrain their furious battle-lust.

When you make a charge roll for this unit, change the lowest dice in that roll to a 6. If the roll is a double, change one of the dice to a 6 instead.

Darkwood Shields: Though crude in appearance, these shields are still capable of providing a measure of defence against all but the most determined attacks.

Add 1 to save rolls for attacks that target a unit with Darkwood Shields.

KEYWORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, MARK OF CHAOS, CHAOS MARAUDERS