



• WARSCROLL •

## CHAOS LORD ON MANTICORE



With raw strength and force of will, the greatest Chaos Lords seek to claim a ferocious Manticore as a mount. Those who succeed find their killing power greatly amplified, and are amongst the deadliest champions of the Ruinous Powers.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Daemon Blade	1"	3	3+	3+	-1	D3
Chaos Lance	2"	3	3+	3+	-	2
Chaos Flail	2"	6	3+	3+	-	1
Honed Fangs and Claws	1"	5	3+	☼	-1	2
Shredding Tail	3"	☼	4+	4+	-	1

DAMAGE TABLE			
Wounds Suffered	Move	Honed Fangs and Claws	Shredding Tail
0-2	12"	1+	5
3-4	10"	2+	4
5-7	8"	3+	3
8-9	6"	4+	2
10+	6"	5+	1

### DESCRIPTION

A Chaos Lord on Manticore is a single model armed with one of the following weapon options: Daemon Blade and Chaos Lance; Chaos Flail and Chaos Lance; Daemon Blade and Chaos Runeshield; Chaos Flail and Chaos Runeshield; Daemon Blade and Daggerfist; or Chaos Flail and Daggerfist.

**MOUNT:** This model's Manticore attacks with its Honed Fangs and Claws, and Shredding Tail.

**FLY:** This model can fly.

**MARK OF CHAOS:** When you select this model to be part of your army, you must give it one of the following Mark of Chaos keywords: **KHORNE**, **TZEENTCH**, **NURGLE**, **SLAANESH** or **UNDIVIDED**.

### ABILITIES

**Chaos Runeshield:** *The dark runes inscribed upon these shields grant them the power to withstand even the most powerful attacks.*

Roll a dice each time you allocate a mortal wound to this model. On a 5+, that mortal wound is negated.

**Chaos Lance:** *This Chaos Lord seeks to finish his foes with the first strike of his charge.*

Add 1 to the Damage characteristic and improve the Rend characteristic of this model's Chaos Lance by 2 if this model made a charge move in the same turn.

**Daemonbound:** *Weapons that contain the essence of a daemon are capable of swiftly devouring an enemy's soul.*

If the unmodified hit roll for an attack made with a Daemon Blade is 6, that attack inflicts 1 mortal wound on the target in addition to any normal damage.

**Daggerfist:** *This bladed gauntlet allows the wielder to swiftly counter enemy blows at close quarters.*

If the unmodified save roll for an attack made with a melee weapon that targets a model with a Daggerfist is 6, the attacking unit suffers 1 mortal wound after all of its attacks have been resolved.

**Territorial Predator:** *Any who stray into the territory of a Manticore are as good as dead, especially larger creatures that can be seen as a potential rival.*

You can re-roll hit rolls for attacks made with this model's Honed Fangs and Claws if the target is a **MONSTER**.

### COMMAND ABILITIES

**Iron-willed Overlord:** *Manticores are berserk killers, and any Chaos Lord who rides one to battle displays such obvious dominance that none would dare deny his orders.*

You can use this command ability in your hero phase. If you do so, pick 1 friendly **CHAOS WARRIORS** unit wholly within 18" of a friendly model with this command ability. You can re-roll charge rolls and battleshock tests for that unit until your next hero phase.

### KEYWORDS

CHAOS, MORTAL, MANTICORE, SLAVES TO DARKNESS, MARK OF CHAOS, EYE OF THE GODS, MONSTER, HERO, CHAOS LORD