

WARSCROLL



WHITE LIONS



MELEE WEAPONS

Ranger Great Axe

Range

1"

Attacks

2

To Hit

3+

To Wound

3+

Rend

-1

Damage

1

DESCRIPTION

A unit of White Lions has 5 or more models. They are armed with hefty Ranger Great Axes and wear enchanted Lion Cloaks to protect them from enemy arrow fire.

GUARDIAN

The leader of this unit is a Guardian. A Guardian makes 3 attacks rather than 2.

HORNBLOWER

Models in this unit may be Hornblowers. You can re-roll any dice rolls of 1 when determining how far this unit can run or charge if it includes any Hornblowers.

STANDARD BEARER

Models in this unit may be Standard Bearers. If the unit includes any Standard Bearers, add 1 to the Bravery of its models. Add 2 to their Bravery instead if the unit is within 8" of another **LION RANGERS** unit from your army that includes a Standard Bearer.

ABILITIES

Lion Cloak: You can re-roll save rolls of 1 for White Lions in the shooting phase.

Unflinching Courage: Roll a dice each time a White Lion flees; on a 4 or more that model's courage stirs up within him and he returns to the battle – he does not flee.

KEYWORDS

ORDER, AELF, LION RANGERS, WHITE LIONS