

## WARSCROLL



# WAYSTRIDER



MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Longbow	20"	3	3+	4+	-	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Starlight Greatblade	1"	3	3+	3+	-1	D3

### DESCRIPTION

A Waystrider is a single model armed with a double-handed Starlight Greatblade that can bisect a warrior with a single swing. Waystriders also go to war with a magical Longbow to shoot down any who try to escape.

### ABILITIES

**Heartseeker Arrow:** After set-up is complete, roll a dice if the enemy general is visible to at least one Waystrider from your army; on a 5 or more that general suffers a mortal wound.

### COMMAND ABILITY

**Boldest of the Bold:** If a Waystrider uses this ability, then until your next hero phase, **WANDERERS** from your army that are within 18" of him in the battleshock phase may use his Bravery instead of their own. In addition, if you roll a 1 for any of these units' battleshock tests, that unit can immediately pile in and attack as if it were the combat phase.

**KEYWORDS** ORDER, AElf, WANDERER, HERO, WAYSTRIDER