

WARSCROLL



WAYFINDER



MISSILE WEAPONS

Hunting Falcon's Beak

Greatbow

MELEE WEAPONS

Kindred Blade

Range	Attacks	To Hit	To Wound	Rend	Damage
18"	1	4+	4+	-	1
20"	3	3+	3+	-1	1
Range	Attacks	To Hit	To Wound	Rend	Damage
1"	3	3+	4+	-	1

DESCRIPTION

A Wayfinder is a single model. These extraordinary archers each carry a lethal Hail of Doom Arrow, as well as a small Kindred Blade for defence in melee, and they are accompanied by a Hunting Falcon which attacks their enemies with its Beak.

ABILITIES

Hail of Doom Arrow: Once per game, a Wayfinder can fire its Hail of Doom Arrow during your shooting phase. When he does so he makes 3D6 attacks with his Greatbow that phase instead of 3.

COMMAND ABILITY

Bravest of the Brave: If a Wayfinder uses this ability, then until your next hero phase, **WANDERERS** from your army that are within 18" of him in the battleshock phase may use his Bravery instead of their own. In addition, if you roll a 1 for any of these units' battleshock tests, that unit can immediately shoot as if it were the shooting phase.

KEYWORDS

ORDER, AELF, WANDERER, HERO, WAYFINDER