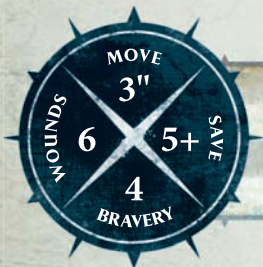




## WARP LIGHTNING CANNON



MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Warp Lightning Cannon		24"	—		See below	—	
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Crew's Tools and Knives		1"	D6	5+	5+	-	1

### DESCRIPTION

A Warp Lightning Cannon is a single model consisting of a giant, warpstone-powered gun mounted on a ramshackle scaffold, crewed by a trio of Skryre skaven. The cannon's power output is notoriously unpredictable, but when the crew get it working right it can shoot bolts of pure warp lightning that scour all caught in their path. The crew will defend their war machine with a variety of Tools and Knives.

### ABILITIES

**Ponderous War Machine:** A Warp Lightning Cannon cannot make charge moves. However, you can add 1 to all save rolls for a Warp Lightning Cannon in the shooting phase.

**Warp Lightning Cannon:** To fire the Warp Lightning Cannon, first select an enemy unit as the target then roll a dice; the result of this dice determines the power of the warp lightning shot. Next, roll six more dice. Each time one of these dice equals or beats the result of the power dice, the target unit suffers a mortal wound. For example, if the first dice rolled was a 2, the target would suffer a mortal wound for each of the next six dice rolled that score a 2 or more.

### KEYWORDS

CHAOS, SKAVEN, SKRYRE, WAR MACHINE, WARP LIGHTNING CANNON