



WARDEN KING



MELEE WEAPONS

Rune Weapon

Range

1"

Attacks

4

To Hit

3+

To Wound

3+

Rend

-1

Damage

D3

DESCRIPTION

A Warden King is a single model. They wield a Rune Weapon in one hand and an Ancestor Shield in the other. Warden Kings also march to war with an oath stone upon which they defiantly stand to inspire their fellow warriors.

ABILITIES

Ancestor Shield: You can re-roll all failed saves for a Warden King.

Oath Stone: In the hero phase, a Warden King can stand atop his oath stone to increase the resolve of his followers. If he does so, he cannot move until his next hero phase, but all **DISPOSSESSED** units from your army within 18" in the battleshock phase may use the Warden King's Bravery instead of their own.

COMMAND ABILITY

Ancestral Grudge: If a Warden King uses this ability, pick one enemy unit within 16". Until your next hero phase, you can add 1 to wound rolls for all attacks made by **DISPOSSESSED** models that target that unit.

KEYWORDS

ORDER, DUARDIN, DISPOSSESSED, HERO, WARDEN KING