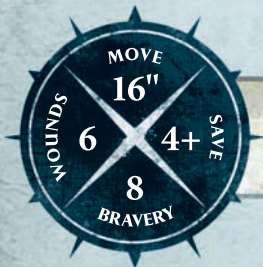




TZEENTCH CHAOS LORD ON DISC OF TZEENTCH



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Fireglaiive of Tzeentch	2"	3	3+	4+	-	D3
Disc of Tzeentch's Protruding Blades	1"	D3	4+	4+	-	1

DESCRIPTION

A Tzeentch Chaos Lord on Disc of Tzeentch is a single model. He wields a Fireglaiive of Tzeentch, carries a Soulbound Shield, and rides a Disc of Tzeentch that assails the foe with its Protruding Blades.

FLY

A Tzeentch Chaos Lord on Disc of Tzeentch can fly.

ABILITIES

Soulbound Shield: If this model suffers any wounds or mortal wounds as the result of a spell, roll a dice. If the result is 4 or more, the wounds are ignored.

Hovering Disc of Tzeentch: Add 2 to the result of any save rolls for this model in the combat phase unless the attacker can fly.

COMMAND ABILITY

Lord of Fate: Tzeentch's chosen disciples can affect the destiny of those around them. If a Tzeentch Chaos Lord on Disc of Tzeentch uses this ability, roll a dice. Until your next hero phase, any time you make a dice roll for this model or a **MORTAL TZEENTCH** unit within 9", and the result matches that on the dice you rolled in the hero phase, you can choose to re-roll it.

KEYWORDS

CHAOS, MORTAL, DAEMON, TZEENTCH, HERO, TZEENTCH CHAOS LORD