

# TERRORGHEIST

The Terrorgheist is a bloodthirsty undead beast that hungrily rips apart its victims in welters of gore. Its piercing cry scythes through the enemy as it plunges into the fray, snapping and tearing through enemy battle lines. Should the beast be slain, another horror awaits its foes, as hundreds of shrieking bats burst from its remains to ravage those nearby.



**MISSILE WEAPONS**

	Range	Attacks	To Hit	To Wound	Rend	Damage
Death Shriek	10"	1	See below			

**MELEE WEAPONS**

	Range	Attacks	To Hit	To Wound	Rend	Damage
Skeletal Claws	2"	☀	4+	3+	-1	D3
Fanged Maw	3"	3	4+	3+	-2	D6

Wounds Suffered	DAMAGE TABLE		
	Move	Death Shriek	Skeletal Claws
0-3	14"	6	4
4-6	12"	5	4
7-9	10"	4	3
10-12	8"	3	3
13+	6"	2	2

**DESCRIPTION**

A Terrorgheist is a single model. It wracks its foes with its Skeletal Claws and rips them in half with its Fanged Maw. Its piercing Death Shriek can freeze the lifeblood of those that hear it, killing them where they stand.

**FLY**

A Terrorgheist can fly.

**ABILITIES**

**Death Shriek:** The terrifying shriek of a Terrorgheist is enough to stop a warrior's heart. When making a Death Shriek attack, pick a target and roll a dice, adding the number shown in the damage table above. If the total is higher than that unit's Bravery, it suffers a number of mortal wounds equal to the difference.

**Gaping Maw:** If the wound roll for an attack made with a Terrorgheist's Fanged Maw is 6 or more, the creature bites a great chunk out of its prey, or even swallows it whole; the attack inflicts 6 mortal wounds instead of its normal damage.

**Infested:** When a Terrorgheist is finally destroyed, it explodes into a swarm of bats that feast on those nearby. When this model is slain, inflict D3 mortal wounds on each unit (friend or foe) within 3" of it before removing the model.

**Royal Menagerie:** As a magical creature whose animus is directly tied to the will of the Abhorrant Ghoul Kings, a Terrorgheist unwittingly draws upon the dark power that infuses the abhorrants with rejuvenating energies. This model heals D3 wounds in your hero phase if it is within 5" of an **ABHORRANT GHOUL KING** from your army.

**KEYWORDS**

DEATH, FLESH-EATER COURTS, MONSTER, TERRORGHEIST