



## SKAVEN WARLORD



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Warpforged Blade	1"	3	3+	3+	-2	D3
War Halberd	2"	3	3+	3+	-1	1
Barbed Blade	1"	5	3+	4+	-	1

### DESCRIPTION

A Skaven Warlord is a single model. Some Skaven Warlords enter battle wielding only a dreaded Warpforged Blade. Others prefer to fight with a pair of Barbed Blades, whilst yet others wield a War Halberd in one hand and a Barbed Blade in the other. Some Skaven Warlords also carry a Clanshield into battle.

### ABILITIES

**Strike and Scurry Away:** After a Skaven Warlord has attacked in the combat phase, he can attempt to scurry away from any retaliation. If he does so, roll a dice; on a 4 or more the Skaven Warlord can immediately retreat as if it were the movement phase.

**Flurry of Rusted Steel:** You can re-roll failed hit rolls of 1 for a Skaven Warlord carrying a pair of Barbed Blades, as he has a better chance of landing a blow.

**Clanshield:** You can add 1 to save rolls for a Skaven Warlord with a Clanshield against attacks that have Damage 1.

### COMMAND ABILITY

**Gnash-gnaw on their Bones!:** If a Skaven Warlord uses this ability, pick one **VERMINUS** unit within 13". Until your next hero phase, all models in that unit make one extra attack with each of their melee weapons.

### KEYWORDS

CHAOS, SKAVEN, VERMINUS, HERO, SKAVEN WARLORD