

# SKARR BLOODWRATH

In battle, Skarr Bloodwrath is a terrifying maelstrom of carnage. His Bloodstorm Blades whip and rattle around him like extensions of his furious will as he carves gory paths through the ranks of the foe. Even should he fall, Skarr rises again from the spilt blood of his victims, his axes held ready for vengeance.



## MELEE WEAPONS

Bloodstorm Blades

Range

3"

Attacks

5

To Hit

2+

To Wound

3+

Rend

-1

Damage

1

## DESCRIPTION

Skarr Bloodwrath is a single model. He is armed with the Bloodstorm Blades.

## ABILITIES

**The Slaughterborn:** Skarr Bloodwrath has died countless times, but each time, he has been reborn amid the clash of blades and the screams of dying men. After he has been slain, roll a dice at the start of each battleshock phase if at least 8 models have been slain during the turn. On a roll of 4 or more, the Slaughterborn rises from a swirling pool of blood; set up Skarr Bloodwrath anywhere on the battlefield more than 9" from the enemy.

**Slaughterstorm:** When faced with a horde of foes, Skarr Bloodwrath can make a slaughterstorm attack instead of attacking normally, swinging the Bloodstorm Blades in wide arcs and claiming countless skulls for his master. To do so, select a target unit and make one attack against it for each model that is within range. Repeat this for each enemy unit that is within range of the Bloodstorm Blades.

KEYWORDS

CHAOS, MORTAL, KHORNE, BLOODBOND, HERO, SKARR BLOODWRATH