



• WARSCROLL •

## SEEKERS



They are the vanguard of the Dark Prince's daemon armies, insatiable outriders who track their foes with unrelenting swiftness. They are the Seekers of Slaanesh, hunters that feed on the growing terror of those upon whom they prey.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Piercing Claws	1"	2	4+	4+	-1	1
Poisoned Tongue	1"	2	4+	4+	-	1

### DESCRIPTION

A unit of Seekers has any number of models, each armed with Piercing Claws.

**MOUNT:** This unit's Steeds of Slaanesh attack with their Poisoned Tongues.

**HEARTSEEKER:** The leader of this unit is a Heartseeker. Add 1 to the Attacks characteristic of a Heartseeker's Piercing Claws.

**ICON AND STANDARD BEARERS:** 1 in every 5 models in this unit can be an Icon Bearer. In addition, 1 in every 5 models in this unit can be a Standard Bearer.

**Icon Bearers:** If the unmodified roll for a battleshock test for a unit that includes any Icon Bearers is 1, you can add D3 models to that unit, and no models from that unit will flee in that battleshock phase.

**Standard Bearers:** You can re-roll hit rolls of 1 for attacks made by a unit that includes any Standard Bearers.

**HORNBLOWER:** 1 in every 5 models in this unit can be a Hornblower. If the unmodified roll for a battleshock test for an enemy unit that is within 6" of any friendly Hornblowers is 1, that battleshock test must be re-rolled.

### ABILITIES

**Sadistic Killers:** *These perverse creatures dance from foe to foe, claw-hands slicing through flesh and armour.*

If the unmodified hit roll for an attack made with Piercing Claws is 6, that attack inflicts 2 hits on the target instead of 1. Make a wound and save roll for each hit.

While this unit has 20 or more models, attacks inflict 2 hits on an unmodified roll of 5 or 6 instead of only on a 6.

**Locus of Swiftness:** *Daemonic heroes shimmer with the raw power of their patron god, strengthening lesser daemons that are nearby.*

You can add 1 to charge and run rolls for this unit while this unit is wholly within 12" of a friendly **DAEMON SLAANESH HERO**.

**Quicksilver Speed:** *Seekers of Slaanesh are daemonic huntresses and swift beyond belief.*

You can roll 2D6 instead of D6 when you make a run roll for this unit. In addition, this unit can run and still charge later in the same turn.

### KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, SEEKERS