



## GROTS



MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Sharp Stuff		8"	1	4+	6+	-	1
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Motley Assortment of Weapons		1"	1	5+	5+	-	1

### DESCRIPTION

A unit of Grots has 10 or more models. They are armed with a Motley Assortment of Weapons to use in close combat, and carry a variety of Sharp Stuff to hurl at nearby enemies.

### GROINBITER

The leader of this unit is a Groinbiter. You can add 1 to hit rolls made for a Groinbiter.

### ABILITIES

**Screeching Horde:** A Grot makes 2 attacks rather than 1 if its unit has 20 or more models. It makes 3 attacks instead if its unit has 30 or more models.

**Trappers:** Many Grots specialise in fighting dirty and laying traps. Roll a dice each time an enemy unit finishes a charge move within 3" of a unit of Grots; on a 6 that unit immediately suffers D3 mortal wounds.

### KEYWORDS

DESTRUCTION, GROT, GUTBUSTERS