



NURGLINGS



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Tiny, Razor-sharp Teeth	1"	5	5+	5+	-	1

DESCRIPTION

A unit of Nurglings has 3 or more models. Nurglings attack with their Tiny, Razor-sharp Teeth.

ABILITIES

Disease-ridden Demise: At the end of the combat phase, roll a dice for each enemy unit that suffered any wounds inflicted by Nurglings in that phase but was not slain. On a roll of 5 or more the unit begins to succumb to the virulent maladies carried by the Nurglings and suffers D3 mortal wounds.

Endless Swarm: During each player's battleshock phase, any Nurglings models that have suffered Wounds that turn but have not been slain are immediately healed to their starting number of Wounds.

MAGIC

CHAOS WIZARDS know the Summon Nurglings spell, in addition to any others they know.

SUMMON NURGLINGS

Summon Nurglings has a casting value of 6. If successfully cast, you can set up a unit of up to 3 models of Nurglings within 14" of the caster and more than 9" from any enemy models. The unit is added to your army but cannot move in the following movement phase. If the result of the casting roll was 11 or more, set up a unit of up to 6 models of Nurglings instead.

KEYWORDS

CHAOS, DAEMON, NURGLE, NURGLINGS