

LORD OF SLAANESH ON DAEMONIC MOUNT



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Quicksilver Glaive	2"	4	3+	3+	-	2
Daemonic Mount's Poisoned Tongue	1"	3	4+	4+	-	1

DESCRIPTION

A Lord of Slaanesh on Daemonic Mount is a single model. He wields an elegant Quicksilver Glaive and carries a Chaos Runeshield. The Lord of Slaanesh rides upon a Daemonic Mount that lashes the foe with its Poisoned Tongue.

ABILITIES

Chaos Runeshield: Roll a dice each time this model suffers a mortal wound. On a 5 or a 6 that mortal wound is ignored.

Lord of Forbidden Pleasure: It is wise not to gaze long upon the splendour of a Lord of Slaanesh, lest terrible notions begin to form. If an enemy unit finishes its pile in move within 3" of a Lord of Slaanesh, they are in danger of being beguiled. Subtract 1 from any of their hit rolls which target this model for the remainder of the phase.

COMMAND ABILITY

Hellish Swiftmess: Devoted followers of Slaanesh seem to move in a blur, often as a result of soporific musks and perception-altering auras. If a Lord of Slaanesh on Daemonic Mount uses this ability, select a **MORTAL SLAANESH** unit within 12" to receive the boon of hellish swiftmess. In your next combat phase, that unit can be selected to pile in and attack twice, instead of only once.

KEYWORDS

CHAOS, MORTAL, DAEMON, SLAANESH, HERO, LORD OF SLAANESH