

LORD OF PLAGUES

Infested with myriad diseases, the Lord of Plagues storms into the midst of the enemy army with his rusted axe swinging in measured arcs. This revolting warlord urges his followers on to ever greater acts of carnage, reducing the foe to filth-ridden corpse mulch that will serve to fertilise the Mortal Realms for Nurgle's fecund bounty.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Plague-ridden Great Blade	1"	3	3+	3+	-1	D3

DESCRIPTION

A Lord of Plagues is a single model. He wields a Plague-ridden Great Blade.

ABILITIES

Wanton Slaughter: Re-roll hit rolls of 1 for friendly Putrid Blightkings units while they are within 7" of this model.

Rotten Corpse Mulch: Roll a dice after this model makes its attacks in the combat phase, and add the number of wounds inflicted by this model (and which were not saved or negated) to the dice roll. If the total is 7+ you immediately receive 1 contagion point.

Plague-ridden Great Weapon: Each time you make a hit roll of 6+ for this model's Plague-ridden Great Blade, that hit roll inflicts D6 hits instead of 1.

COMMAND ABILITY

Grandfather's Gift: You can use this command ability in your hero phase. If you do, pick an enemy unit within 21" of it and roll 7 dice. That unit suffers 1 mortal wound for each roll of 6+.

KEYWORDS

CHAOS, MORTAL, NURGLE, ROTBRINGER, HERO, LORD OF PLAGUES