

# KNIGHT-HERALDOR

With blasts sounding from their battle-horn, a Knight-Heraldor inspires nearby Stormcast Eternals. So powerful are the thunderous calls of the herald that the celestial shock waves can topple buildings, fell trees or cast down dark idols.



## MELEE WEAPONS

Sigmarite Broadsword

## Range

1"

## Attacks

4

## To Hit

3+

## To Wound

4+

## Rend

-1

## Damage

1

## DESCRIPTION

A Knight-Heraldor is a single model armed with a Sigmarite Broadsword.

## ABILITIES

**Onwards to Glory:** *The sound of battle-horns directs and marshalls the Stormhosts as easily as a shouted command.*

At the start of your movement phase, you can pick a friendly **STORMCAST ETERNAL** unit wholly within 12" of this model. That unit can retreat and/or run in that movement phase and still charge later in the same turn.

**Thunderblast:** *The unearthly sound of a battle-horn can shake even the sturdiest strongholds to their foundations.*

In your shooting phase, pick a terrain feature wholly within 18" of this model. Each enemy unit within 3" of that terrain feature suffers D3 mortal wounds.

## KEYWORDS

ORDER, CELESTIAL, HUMAN, STORMCAST ETERNAL, HERO, KNIGHT-HERALDOR