



## HARBINGER OF DECAY



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Plague Scythe	1"	3	3+	3+	-1	D3
Daemonic Mount's Flyblown Bite	1"	D6	4+	4+	-	1

### DESCRIPTION

A Harbinger of Decay is a single model. He wields a Plague Scythe, and carries a Rotsword and Soulbound Shield. His emaciated Daemonic Mount spreads diseases with its Flyblown Bite.

### ABILITIES

**Soulbound Shield:** If this model suffers any wounds or mortal wounds as the result of a spell, roll a dice. If the result is 4 or more, the wounds or mortal wounds are ignored.

**Rotsword:** Merely drawing a Rotsword from its decaying scabbard can spark an epidemic. Once per battle, this model can draw its Rotsword in the hero phase, thrusting it at an enemy **HERO** within 1". Roll a dice; if the result is 2 or more, that **HERO** suffers D3 mortal wounds. Then roll a dice for each other unit, friend or foe, within 7" of that **HERO**. If the result is 4 or more, the unit suffers a mortal wound (**NURGLE** units are not affected).

### COMMAND ABILITY

**Morbid Vigour:** When Nurgle turns his kindly gaze towards his devotees, they know that they are blessed. Though they may be eviscerated by blade or beast, little can stop them marching onwards in praise of their generous god. If a Harbinger of Decay uses this ability, then until your next hero phase roll a dice each time a **MORTAL NURGLE** unit from your army suffers a wound or mortal wound whilst within 7" of this model. If the result is a 5 or more, the wound is ignored.

### KEYWORDS

CHAOS, MORTAL, DAEMON, NURGLE, HERO, HARBINGER OF DECAY