



GUTTER RUNNERS

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Throwing Stars	12"	2	4+	5+	-	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Punch Dagger and Blade	1"	2	3+	4+	-1	1

DESCRIPTION

A unit of Gutter Runners has 3 or more models. They each carry a supply of Throwing Stars and are armed with Punch Daggers and Blades.

ABILITIES

Sneaky Infiltrators: Instead of setting up the Gutter Runners on the battlefield, you can place them to one side. In your first movement phase set up all of the models in the unit within 6" of the edges of the battlefield, and more than 9" from any enemy models. This is the unit's movement for that movement phase.

Running Death: Gutter Runners can run and shoot in the same turn.

KEYWORDS

CHAOS, SKAVEN, ESHIN, GUTTER RUNNERS