



## GROT BIG BOSS ON GIGANTIC SPIDER



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Swamp Spear	2"	4	4+	4+	-1	1
Gigantic Spider's Fangs	1"	4	4+	3+	-1	1

### DESCRIPTION

A Grot Big Boss on Gigantic Spider is a single model. The Grot Big Boss is armed with a Swamp Spear and a Boss Shield. The Gigantic Spider fights with its massive, venomous Fangs.

### ABILITIES

**Boss Shield:** You can re-roll failed save rolls for a Grot Big Boss on Gigantic Spider.

**Spider Venom:** If you roll a 6 or more to hit for a Gigantic Spider's Fangs attack, do not make a separate wound roll for that attack – it inflicts 1 mortal wound on the target instead.

**Wall-crawler:** A Grot Big Boss on a Gigantic Spider can choose to move across scenery as if it was not there.

### COMMAND ABILITY

**Blessing of the Spider-god:** If a Grot Big Boss on Gigantic Spider uses this ability, then until your next hero phase all **SPIDERFANG** units from your army that are within 8" of this model when they attack in the combat phase receive the blessing of the Spider-god. When attacking with these units, their Spider Venom ability will inflict a mortal wound on a hit roll of a 5 or more, instead of a 6 or more.

### KEYWORDS

DESTRUCTION, GROT, SPIDERFANG, HERO, GROT BIG BOSS