

# FESTUS THE LEECHLORD

Festus is a heartless maniac, a former plague doctor transformed into a twisted alchemist of disease by the forbidden lore of Nurgle. He leads armies of daemons and rotbringers into battle with infectious ebullience, relishing the chance to try out each new delightful brew upon his unwilling foes and spread bizarre and unnatural plagues swiftly through their ranks.



## MELEE WEAPONS

Plague Staff

Range

1"

Attacks

2

To Hit

4+

To Wound

3+

Rend

-

Damage

D3

## DESCRIPTION

Festus the Leechlord is a single model. He carries a toxin-laced Plague Staff to battle, and can force doses of his pestilent potions down the throats of his enemies.

## ABILITIES

**Healing Elixirs:** At the start of your hero phase, you can heal 1 wound that has been allocated to Festus the Leechlord.

**Delightful Brews, Splendid Restoratives:** At the start of your hero phase, you can pick a unit (friend or foe) within 1" of Festus the Leechlord. If you pick a friendly unit, roll a dice. On a 2+ heal D3 wounds that have been allocated to that unit. If you pick an enemy unit, roll a dice. On a 2+ that unit suffers D3 mortal wounds.

## MAGIC

Festus the Leechlord is a **WIZARD**. He can attempt to cast one spell in your hero phase, and attempt to unbind one spell in the enemy hero phase. He knows the Arcane Bolt, Mystic Shield and Curse of the Leper spells.

## CURSE OF THE LEPER

Curse of the Leper has a casting value of 7. If successfully cast, select a unit within 14" of the caster that is visible to them. Subtract 1 from save rolls for that unit for the rest of the battle. This spell cannot be cast on the same enemy unit more than once during a battle.

KEYWORDS

CHAOS, MORTAL, NURGLE, ROTBRINGER, HERO, WIZARD, FESTUS THE LEECHLORD