

EXALTED SEEKER CHARIOTS OF SLAANESH



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Alluress' Flensing Whips or Claws	2"	3	4+	4+	-	1
Daemonettes' Piercing Claws	1"	6	4+	4+	-1	1
Steeds' Poisoned Tongues	1"	8	4+	4+	-	1

DESCRIPTION

A unit of Exalted Seeker Chariots of Slaanesh can have any number of models. A trio of Daemonettes crews each, attacking with cruel Piercing Claws. The steeds drawing the chariots make darting attacks with their Poisoned Tongues. An Exalted Alluress perches atop each chariot, lashing out with a pair of Flensing Whips or Claws.

ABILITIES

Swirling Shapes and Unholy Hues: Your opponent must add 1 to the result of any battleshock tests made for units within 3" of any Exalted Seeker Chariots that charged that turn.

Exalted Excess of Blades: After this unit makes a charge move, roll a dice for each enemy model within 1". On a roll of 4 or more, the model's unit suffers D3 mortal wounds.

Deadly Grace: Each time you make a hit roll of 6 or more for this model's Piercing Claws or Flensing Whips or Claws, that model can immediately make one extra attack using the same weapon.

MAGIC

CHAOS WIZARDS know the Summon Exalted Chariot spell, in addition to any others they know.

SUMMON EXALTED CHARIOT

Summon Exalted Chariot has a casting value of 8. If successfully cast, you can set up an Exalted Seeker Chariot within 12" of the caster and more than 9" from any enemy models. The unit is added to your army but cannot move in the following movement phase.

KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, EXALTED SEEKER CHARIOTS