



DRAGON NOBLE



MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Reaver Bow	20"	3	3+	3+	-	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Purebred's Ithilmar-shod Hooves	1"	2	4+	4+	-	1
Star Lance	2"	3	3+	4+	-1	2
Enchanted Polearm	1"	3	3+	3+	-1	D3
Starblade	1"	6	3+	4+	-	1

DESCRIPTION

A Dragon Noble is a single model. Some Dragon Nobles are armed with a magical Starblade, while others wield a larger Enchanted Polearm, such as a halberd or a spear. If riding to war, a Dragon Noble may instead slay his foes with a mighty Star Lance. Many Dragon Nobles fight with an Enchanted Shield for protection, while others prefer instead to carry a magical Reaver Bow to shoot their foes from afar. Occasionally, a Dragon Noble will have the honour of carrying a Phoenix Banner.

AELVEN PUREBRED

Some Dragon Nobles ride to battle on Aelven Purebreds; these models have Move 12" instead of 6" and gain the steed's Ithilmar-shod Hooves attack.

ABILITIES

Phoenix Banner: A Noble with a Phoenix Banner gains the **TOTEM** keyword. You can re-roll any dice when determining the charge distance for **ORDER DRACONIS** units from your army if they are within 16" of this model when they charge.

Star Lance: Add 1 to the wound rolls and Damage of a Star Lance if the Dragon Noble charged in the same turn.

Enchanted Shield: You can re-roll all failed save rolls for a Dragon Noble with an Enchanted Shield.

COMMAND ABILITY

Might of the Dragon: If a Noble uses this ability, pick a **ORDER DRACONIS** unit within 16". Until your next hero phase you can re-roll all failed hit rolls for that unit.

KEYWORDS

ORDER, AELF, ORDER DRACONIS, HERO, DRAGON NOBLE