

DOOMFIRE WARLOCKS

Bursting from the fog come the outriders of the war covens, the dreaded Doomfire Warlocks. They are masterful light cavalry, adept at harrying flanks with crossbow fire or launching sudden charges to cut down targets with their cursed scimitars. As warlocks, they can harness the power of shadow, hurling bolts of black flame to decimate the enemy before galloping back into the mists.

	MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
	Doomfire Crossbow		10"	2	4+	4+	-	1
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage	
Cursed Scimitar		1"	2	4+	4+	-1	1	
Dark Steed's Vicious Bite		1"	2	4+	5+	-	1	

DESCRIPTION

A unit of Doomfire Warlocks has 5 or more models. They are armed with Cursed Scimitars and ride Dark Steeds that have a Vicious Bite. Some units are also equipped with Doomfire Crossbows.

MASTER OF WARLOCKS

The leader of this unit is a Master of Warlocks. Add 1 to hit rolls for a Master of Warlocks' Cursed Scimitar and Doomfire Crossbow.

ABILITIES

Doomfire Coven: Add 1 to casting and unbinding rolls for this unit if it has 10 or more models.

MAGIC

A unit of Doomfire Warlocks can attempt to cast one spell in your hero phase, and attempt to unbind one spell in the enemy hero phase. A unit of Doomfire Warlocks knows the Arcane Bolt, Mystic Shield and Doomfire spells.

DOOMFIRE

The Doomfire Warlocks hurl bolts of blazing black flame at their foes.

Doomfire has a casting value of 6. If successfully cast, pick an enemy unit within 18" of any model in the casting unit that is visible to it. The target unit suffers D3 mortal wounds if the casting unit has fewer than 5 models, D6 mortal wounds if it has 5 to 9 models, or 6 mortal wounds if it has 10 or more models.

KEYWORDS

ORDER, AELF, DAUGHTERS OF KHAINE, WIZARD, DOOMFIRE WARLOCKS