



CHAOS CHOSEN

Amongst the ranks of the Chaos-worshipping hordes are those who have felt the eye of the gods upon them. Known simply as Chosen, these ironclad slaughterers form the inner circle of their lord's warband. Every head claimed by their greataxes is met with a roar of bloodlust from those warriors nearby – for they too would become the Chosen of the gods.



MELEE WEAPONS

Chaos Greataxe

Range	Attacks	To Hit	To Wound	Rend	Damage
1"	3	3+	3+	-1	1

DESCRIPTION

A unit of Chaos Chosen has 5 or more models. Chaos Chosen wield mighty double-handed Chaos Greataxes that can cleave a warrior in half with one blow.

EXALTED CHAMPION

The leader of this unit is the Exalted Champion. An Exalted Champion makes 4 attacks rather than 3.

ICON BEARER

Models in this unit may be Icon Bearers. If the unit includes any Icon Bearers, add 1 to the Bravery of all its models.

SKULL DRUMMER

Models in this unit can be Skull Drummers. If the unit includes any Skull Drummers, add 1 to its run and charge rolls.

ABILITIES

Mark of Chaos: If you wish, when setting up this unit, you can pick one of the following keywords to assign to it for the duration of the battle: **KHORNE**, **TZEENTCH**, **NURGLE** or **SLAANESH**.

Slaughter-leaders: Chaos Chosen lead their kin in battle through excessive bloodshed and violence. If a model from this unit slays an enemy model, you can re-roll failed wound rolls for other **SLAVES TO DARKNESS** units from your army within 8" of this unit until the end of the phase.

Chaos Greataxe: If the wound roll for a Chaos Greataxe is a 6 or more that attack inflicts a mortal wound on the target instead of its normal damage.

KEYWORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, CHAOS CHOSEN