

BLOODMASTER, HERALD OF KHORNE

Loping into battle, the Bloodmaster carves through the enemy ranks. Each whistling swing of its blade of blood opens throats and splits torsos, while truly worthy victims find their heads severed from their bodies. Around the Herald, the Bloodletters of Khorne fight all the harder, driven on by its murderous aura.



MELEE WEAPONS

Blade of Blood

Range

1"

Attacks

4

To Hit

3+

To Wound

3+

Rend

-1

Damage

1

DESCRIPTION

A Bloodmaster, Herald of Khorne is a single model that wields a ruinous Blade of Blood.

ABILITIES

Decapitating Blow: If the hit roll for a Blade of Blood is 6 or more, that blow inflicts a mortal wound instead of its normal damage.

The Blood Must Flow: After a Bloodmaster attacks in the combat phase, you can pick another **BLOODLETTER** unit within 8". That unit can immediately pile in and attack if it is within 3" of the enemy and has not already attacked this phase.

MAGIC

CHAOS WIZARDS know the Summon Bloodmaster spell, in addition to any others they know.

SUMMON BLOODMASTER

Summon Bloodmaster has a casting value of 5. If successfully cast, set up a Bloodmaster, Herald of Khorne within 16" of the caster and more than 9" from any enemy models. The Bloodmaster is added to your army but cannot move in the following movement phase.

KEYWORDS

CHAOS, DAEMON, BLOODLETTER, KHORNE, HERO, BLOODMASTER