



DARKOATH CHIEFTAIN

A Darkoath Chieftain has set his feet upon the path to glory or damnation. His every deed is meant to win the favour of the gods. This barbarous warrior has slain mighty rivals, bested great beasts, and torn down the enclaves of Order and light wherever he has found them.



MELEE WEAPONS

	Range	Attacks	To Hit	To Wound	Rend	Damage
War Axe	1"	1	4+	3+	-	1
Broadsword	1"	3	3+	3+	-1	1

DESCRIPTION

A Darkoath Chieftain is a single model. He is armed with a mighty Broadsword. Some Darkoath Chieftains also carry a War Axe.

ABILITIES

Berserker Charge: A Darkoath Chieftain makes 6 attacks with his Broadsword instead of 3 if he charged earlier in the turn.

Deathblow: If a Darkoath Chieftain slays any models in the combat phase, each enemy unit within 1" of him at the end of that combat phase suffers 1 mortal wound.

Quest for Glory: Keep track of the number of wounds inflicted by this model during the battle. If the total reaches 8 or more, you can add 1 to all hit rolls made for this model for the remainder of the battle. If the total reaches 16 or more, you can add 1 to all wound rolls made for this model as well.

KEYWORDS

CHAOS, MORTAL, SLAVES TO DARKNESS, HERO, DARKOATH CHIEFTAIN