

# VANARI BLADELORDS

Bladelords are preternaturally talented in the art of the sword. Though of the Vanari, they are seconded to the Scinari, forming bodyguards for the Lumineth's mages. In return they enjoy potent magical protection that sees them safe to the front line.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Render	Damage
Sunmetal Greatblade: Perfect Strike	2"	1	See below	2+	-2	1
Sunmetal Greatblade: Flurry of Blows	2"	See below	3+	3+	-	1
Sunmetal Dual Blades	1"	3	2+	3+	-1	1

## DESCRIPTION

A unit of Vanari Bladelords has any number of models, each armed with a Sunmetal Greatblade.

**BLADELORD SENESCHAL:** 1 model in this unit can be a Bladelord Seneschal. That model is armed with a Sunmetal Greatblade or Sunmetal Dual Blades. Add 1 to the Attacks characteristic a Bladelord Seneschal's Sunmetal Greatblade.

## ABILITIES

**Guardians:** *Bladelords most commonly fight alongside Scinari, protecting them from harm.*

Roll a dice before you allocate a wound or mortal wound to a friendly **SCINARI** model within 3" of any friendly units with this ability. On a 2+, you must allocate that wound or mortal wound to a friendly unit with this ability within 3" of that model, instead of to that model.

**Swordmasters:** *Vanari Bladelords adopt different fighting styles depending upon the nature of their opponents.*

Before fighting with this unit, choose either the Perfect Strike or Flurry of Blows Sunmetal Greatblade weapon characteristics. All of the models in the unit armed with Sunmetal

Greatblades must use those characteristics when they attack. A Perfect Strike always hits (do not make a hit roll). A Flurry of Blows has an Attacks characteristic equal to the number of enemy models within 2" of the attacking model.

**Vanashimor Banners:** *The banners worn by Vanari Bladelords, woven for them by the Scinari they protect, are proof against hostile magics.*

Each time this unit is affected by a spell or endless spell, you can roll a dice. If you do so, on a 4+, ignore the effects of that spell or endless spell on this unit.