

SCINARI CALLIGRAVE

A Calligrave is an arcane specialist who changes reality with the stroke of a brush. Those runes he paints upon his enchanted parchments emblazon the battlefield a moment later, his spells writ large to burn the foe – or even erase them from existence.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Calligrave Blade	3"	D3	3+	3+	-1	D3

DESCRIPTION

A Scinari Calligrave is a single model armed with a Calligrave Blade.

ABILITIES

Realmscribe: *With intense concentration, the Calligrave inscribes a rune whose vast, blazing parallel simultaneously appears upon the battlefield.*

Once per battle, in your hero phase, instead of attempting to cast any spells with 1 friendly model with this ability, you can roll a dice. Add the number of the current battle round to the roll. On a 5+, pick a point anywhere on

the battlefield. For the rest of the battle, do not take battleshock tests for friendly **LUMINETH REALM-LORDS** units that are wholly within 9" of that point, and add 1 to casting, dispelling and unbinding rolls for friendly **LUMINETH REALM-LORDS WIZARDS** that are within 9" of that point.

MAGIC

This model is a **WIZARD**. It can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase. It knows the Arcane Bolt, Mystic Shield and Erasure spells.

Erasure: *With a deft flourish, the Calligrave swiftly scribes a rune that opens gaping wounds in the flesh of a foe, or concentrates on creating a more intricate symbol in preparation to wipe the target from existence entirely.*

Erasure has a casting value of 7. If successfully cast, pick 1 enemy **HERO** within 24" of the caster. You can either inflict D3 wounds on that **HERO** or mark them for erasure. However, if that **HERO** is already marked for erasure, then instead they suffer D6 mortal wounds and they are no longer marked for erasure.