

# FIENDS

Horrific nightmares given bestial shape, Fiends of Slaanesh emit a harsh, trilling call as they race towards their prey. A dream-inducing scent hangs thick around the Fiends, reducing their foes to a stupor and sapping them of their will to fight.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Deadly Pincers	1"	4	3+	3+	-1	1
Barbed Stinger	2"	1	3+	3+	-1	See below

## DESCRIPTION

A unit of Fiends has any number of models, each armed with Deadly Pincers and a Barbed Stinger.

**BLISSBRINGER:** 1 model in this unit can be a Blissbringer. Add 1 to the Attacks characteristic of that model's Deadly Pincers.

## ABILITIES

**Crushing Grip:** *A Fiend's pincers are capable of inflicting immense damage on a victim that is caught in their grasp.*

If the unmodified wound roll for an attack made with Deadly Pincers is 6, that weapon has a Damage characteristic of D3 instead of 1 for that attack.

**Deadly Venom:** *A Fiend's stinger is laced with venom capable of sending any foe into a deep coma.*

If the target of an attack made with a Barbed Stinger has a Wounds characteristic of 1, that weapon has a Damage characteristic of 1 for that attack. If the target of an attack made with a Barbed Stinger has a Wounds characteristic of 2-3, that weapon has a Damage characteristic of D3 for that attack. If the target of an attack made with a Barbed Stinger has a Wounds characteristic of 4 or more, that weapon has a Damage characteristic of D6 for that attack.

**Disruptive Song:** *Fiends of Slaanesh let out a keening song that disturbs the concentration of spellcasters who hear it.*

Subtract 1 from casting rolls for enemy **WIZARDS** while they are within 12" of any friendly models with this ability.

**Soporific Musk:** *A Fiend exudes a pervasive and oily musk that numbs a foe to all but the most extreme of stimuli.*

Subtract 1 from hit rolls for attacks made with melee weapons that target this unit. In addition, while this unit has 4 or more models, subtract 1 from wound rolls for attacks made with melee weapons that target this unit.