

• WARSCROLL •

# FURIES



Furies are spiteful daemoniac imps that throng those lands under the sway of Chaos. Though individually weak, when they swarm they can prove surprisingly deadly, waiting until the foe's back is turned before launching vicious hit-and-run attacks.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Razor-sharp Dagger and Claws	1"	2	4+	3+	-1	1

## DESCRIPTION

A unit of Furies has any number of models, each armed with a Razor-sharp Dagger and Claws.

**FLY:** This unit can fly.

## ABILITIES

**Sneaky Little Devils:** *Furies are spiteful creatures that utterly loathe the idea of engaging in a fair fight, much preferring – where possible – to stab distracted enemies in the back.*

In the combat phase, when you pick this unit to fight, you can say it will cower instead of fighting. If you do so, this unit must make a normal move and must retreat.

**KEYWORDS** CHAOS, DAEMON, SLAVES TO DARKNESS, FURIES

SLAVES TO DARKNESS WARSCROLL	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX			
Furies	6	30	100		