

VICELEADER

HERALD OF SLAANESH



The Viceleader is a masterful artiste in the grand theatre of war. To look upon these surreal, quicksilver Heralds is to feel a yearning for forbidden arts and excesses that addles the mind. Woe to those who acquiesce to their strange allure.

MELEE WEAPONS

Ravaging Claws

Range

1"

Attacks

6

To Hit

3+

To Wound

4+

Rend

-1

Damage

1

DESCRIPTION

A Viceleader, Herald of Slaanesh is a single model armed with Ravaging Claws.

ABILITIES

Lightning Reflexes: *Heralds of Slaanesh move with lightning speed, stepping out of the way of the enemy's attacks with disdainful ease.*

Roll a dice each time you allocate a wound or mortal wound to this model. On a 5+, that wound or mortal wound is negated.

Lite and Swift: *Daemonettes surge across the battlefield with impossible swiftness.*

This model can run and still charge later in the same turn.

MAGIC

This model is a **WIZARD**. It can attempt to cast 1 spell in your hero phase, and attempt to unbind 1 spell in the enemy hero phase. It knows the Arcane Bolt, Mystic Shield and Acquiescence spells.

Acquiescence: *The Herald engulfs the foe in an arcane haze of dreams and unattainable desires.*

Acquiescence has a casting value of 5. If successfully cast, you can pick 1 enemy unit within 18" of the caster that is visible to them. You can re-roll hit rolls of 1 for attacks that target that unit until your next hero phase.

KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, HEDONITE, HERO, WIZARD, HERALD OF SLAANESH, VICELEADER