

RATLING GUN

When its handle is cranked, the Ratling Gun's barrels whirl up to speed with a scream. The weapon spits warp-laced bullets into the enemy, mowing down foe after foe – at least until it detonates with a sound like a bomb going off in a clockmaker's workshop.



MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Ratling Gun		12"	2D6	4+	4+	-1	1
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Rusty Knives		1"	2	5+	5+	-	1

DESCRIPTION

A Ratling Gun is a single model armed with a Ratling Gun and Rusty Knives.

ABILITIES

More-more Warplead!: *A Ratling Gun's crew can release its gimbal-limiter, increasing the gun's rate of fire at the risk of a catastrophic malfunction.*

Before you determine the Attacks characteristic for this model's Ratling Gun, you can say that the crew are releasing its gimbal-limiter. If you do so, double the Attacks characteristic for that attack. However, if you do so and the roll that determines the Attacks characteristic is a double, this model is slain after all of the attacks have been resolved.

KEYWORDS

CHAOS, SKAVEN, SKAVENTIDE, CLANS SKRYRE, WEAPON TEAM, RATLING GUN