

SKULL ALTAR

Rising from the ground, the Skull Altar is formed out of the violent tributes heaped in offering for Khorne's Throne. From atop the grisly pedestal a priest of Khorne roars out invectives, evoking the judgements of the Blood God to smite down all signs of weakness or wizardry.

DESCRIPTION

A Skull Altar is a single terrain feature. It is an obstacle.

SCENERY RULES

Words of Hate: *As much a platform for violent oratory as bloody sacrifice, the exhortations of Khorne's priests echo from this brass-clad edifice like the tolling of infernal bells.*

You can re-roll prayer and judgement rolls for friendly **KHORNE PRIESTS** wholly within 8" of this model.

Witchbane: *The Skull Altar devours arcane power like a whirlpool dragging ships to their doom.*

Subtract 1 from casting rolls for **WIZARDS** while they are within 16" of this model.