

MESMERISING MIRROR

A Mesmerising Mirror is a cursed thing indeed, sent from Slaanesh's palace to ensnare the unwary. Those who manage to tear their gaze away feel a ripping pain in their soul – but those who do not suffer an even worse fate. Their essence is drawn from their body, trapped in the mirror forever more as a plaything for Slaaneshi daemons.

DESCRIPTION

A Mesmerising Mirror is a single model.

PREDATORY: A Mesmerising Mirror is a predatory endless spell. It can move up to 6" and can fly.

MAGIC

Summon Mesmerising Mirror: *Smashing a small glass mirror to the ground, the wizard uses magical energy to cause it to reform and grow in size.*

Summon Mesmerising Mirror has a casting value of 6. Only **CHAOS SLAANESH WIZARDS** can attempt to cast this spell. If successfully cast, set up 1 Mesmerising Mirror model wholly within 18" of the caster.

ABILITIES

Irresistible Lure: *The mirror lures mortals as a candle draws moths to its light. Those strong enough to turn away feel knives of anguish and loss driven into their hearts.*

If a unit starts a move within 12" of this model, it suffers D3 mortal wounds unless it finishes the move closer to this model than it was before the move was made. This ability has no effect on **CHAOS SLAANESH** units.

Gaze Not into its Depths: *A Mesmerising Mirror can enthrall a warrior's soul, dragging his essence screaming from his body if he looks too long upon its glory.*

After this model is set up, and after this model has moved, roll 6 dice for each **HERO** within 6" of this model (roll separately for each **HERO**). For each 6, that **HERO** suffers

a number of mortal wounds equal to the number of 6s that were rolled for that **HERO**.

For example, if you rolled one 6 for a **HERO**, that **HERO** would suffer $1 \times 1 = 1$ mortal wound. If you rolled two 6s, that **HERO** would suffer $2 \times 2 = 4$ mortal wounds, if you rolled three 6s, that **HERO** would suffer $3 \times 3 = 9$ mortal wounds, and so on. This ability has no effect on **CHAOS SLAANESH HEROES**.