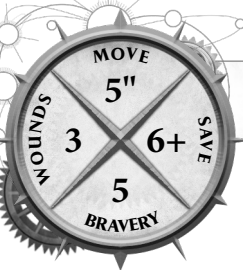


# BREWGIT

Spigots dripping, the Brewgit capers into battle with weird fungus potions bubbling in his loonshine still. He drives quick and bonkers bargains mid-battle, peddling his most potent might-enhancing brews to those grot heroes that can afford them.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Concealed Stikka	1"	2	4+	4+	-1	1

## DESCRIPTION

A Brewgit is a single model armed with a concealed stikka.

## ABILITIES

### Hallucinogenic Fungus Brews:

*Gobbapalooza shamans drink long draughts of hallucinogenic fungus brew before the battle begins, making them almost impervious to pain. However, as the battle progresses the effects start to wear off.*

In the first battle round, add 2 to save rolls for attacks that target this model. In the second battle round, add 1 to save rolls for attacks that target this model.

**Loonshine Potion:** *The Brewgit cranks one of the spigots on his loonshine still and siphons off a bottle full of magical potion to sell to the highest bidder.*

In your hero phase, you can make a Gobbapalooza Know-wotz roll for this model. If you do so, roll a dice. On a 3+ pick 1 friendly **MOONCLAN GROT HERO** within 18" of this model that is visible to them. You can re-roll hit rolls for that **HERO** until your next hero phase.

**Slippery Git:** *Gobbapalooza shamans seek to put as many of their fellow grots between themselves and incoming enemy fire as possible.*

Subtract 1 from hit rolls for attacks made with missile weapons that target this model while it is within 3" of a friendly **MOONCLAN** unit with 3 or more models.

## KEYWORDS

DESTRUCTION, GROT, GLOOMSPITE GITZ, MOONCLAN, GOBBAPALOOZA, BREWGIT